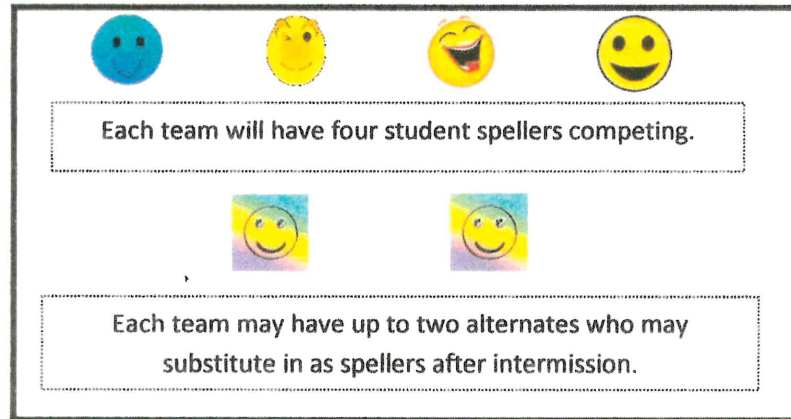


**Kiwanis Club of Hendersonville
Spelling Contest Rules and Etiquette**

PARTICIPATION



Each team will have four student spellers competing.

Each team may have up to two alternates who may substitute in as spellers after intermission.

DEFINITIONS:

REGULAR ROUND: A Regular Round will be completed after each of the four spellers from every team has spelled one word.

REGULAR WORDS: 2 points. List provided for spellers to study. List will be randomly scrambled for the contest.

BONUS ROUND: Beginning after intermission, a Bonus Round will follow each regular round. A Bonus Round will be completed after one speller from every team has spelled one word. Each speller on a team may only spell in one Bonus Round.

BONUS WORDS: 4 points. List provided for spellers to study. List will be randomly scrambled for the contest.

WILD CARD WORDS: 6 points. No list will be provided to spellers or coaches.

BEFORE the contest:

- Coaches will draw the order of the teams

DURING the contest:

- There must be four spellers onstage at all times. Under no circumstances may a team consist of fewer than four members.
- There is no elimination for incorrect spelling.
- Words will be pronounced by the moderator. The speller may repeat the word before or after spelling the word aloud, but it is not required.
- A speller may ask to have any word repeated.
- Definitions will not be provided for Regular Words or Bonus Words, as the spellers have had these words to study.
- Definitions will be provided for Wild Card Words and they will be used in a sentence before the speller is asked to spell the word.

- If a speller starts to spell a word, he/she may stop and start again and will be counted correct if no mistake had been made to that point.
- Spellers will not be timed; however, may be considered incorrect if they take an unreasonable amount of time with a word as determined by judges.
- Team members will not make any remark or gesture that may be construed as giving assistance to another team member. If any such remark or gesture is made, the speller will be considered incorrect.
- If there is a challenge or any question about the spelling or pronunciation of a word, the challenge must be made before the next word is given. Only a coach or a team member may make an appeal or challenge. No challenges or comments from the audience will be considered. Judges will make a determination.
- Judges will say if a word is correct or incorrect. Their decisions are final.

ROUNDS AND SCORING:

- Each team will designate spellers one through four.
- The match will consist of eight (8) Regular Rounds and four (4) Bonus Rounds beginning after intermission.
- After each round (Regular & Bonus), the scorekeepers will announce the score of each team.

Regular Round: The first speller of each team receives a REGULAR word, followed by the second speller of each team, etc. The round is completed when all four spellers of each team have had one REGULAR word to spell. Each correctly spelled word is worth 2 points.

Bonus Round: After the first Regular Round following intermission, there will be a Bonus Round. One speller of each team will receive a BONUS word from the Bonus list. These words are worth 4 points rather than 2 points. After the second Regular Round, a different speller of each team will receive a BONUS word from the Bonus list, and so on. The speller for each Bonus Round may elect to receive a WILD CARD word, which is worth 6 points. The selection must be made before the Bonus Word is given.

- After four (4) Regular Rounds there will be an intermission. At this time, coaches may make one or two substitutions of spellers.
- Upon completion of the final Bonus Round, the team with the most points wins!
- In the event of a tie, a tiebreaker match will be held. Each team member will be given two WILD CARD words to spell rotating as in the Regular Rounds. The team spelling the most words correctly will win.

DIVISIONS:

- If separate divisions are necessary, the Kiwanis Club will draw makeup of each division.
- If the contest is divided into separate divisions, the team finishing first in the first division will be given five WILD CARD words to spell, which they will spell in writing in a secure location. The total number of correct answers will then be used to decide a winner if they tie with the leading team in the other division or divisions. The other division winners will spell the same words, in writing, to break the tie. Coaches of any earlier division will be notified by phone of the tiebreak results.

Note: If accommodations are necessary for any student or coach with a disability, the Kiwanis Spelling Bee contact must be notified in writing at least one week prior to the date of the contest.